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Designing Intelligent Language Tutoring Systems Using Fuzzy Logic

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ABSTRACT

This study investigates the integration of fuzzy logic into intelligent language tutoring systems to address the inherent uncertainties in language learning. By employing continuous membership functions, fuzzy inference mechanisms, and defuzzification techniques, the proposed system adapts instructional content and provides personalized feedback in real time. An experimental case study involving 25 intermediate-level language learners over a 16-week academic semester was conducted. Baseline assessments measured initial proficiency, followed by a tutoring intervention where fuzzy logic dynamically adjusted content based on learner performance, and concluding with post-intervention evaluations. Quantitative analysis showed an overall increase of 12.24 points on the pre-test and post-test while qualitative feedback highlighted more engagement, confidence as learner and satisfaction from the adaptive feedback technique. The fuzzy logic system proved to be significantly more effective in managing linguistic vague phenomena (like pronunciation, grammar, etc.) than with the control group (comparative with traditional tutoring). These results not only demonstrate the mathematical strength of fuzzy logic in education, but also suggest its use in improving individualized language learning. Future research will examine sustainable impacts, synergies with other AI technologies, and approaches to scaling the system to different educational settings. In addition, the study also includes rigorous mathematical modelling and sensitivity analysis to demonstrate the stability of fuzzy membership functions and the inference mechanism. A rigorous statistical significance test rigorously affirms the significant effectiveness of the system, validating its merit as a trusted device for customized language education.

Keywords: Fuzzy Logic; Intelligent Tutoring Systems; Language Learning; Adaptive Feedback; Experimental Case Study; Personalized Instruction; Mathematical Modeling; Educational Technology

1. Introduction

1.1. Background

Intelligent language tutoring systems (ILTS) play an important role in personalized language learning, by tailoring the content of instruction and feedback to the individual needs of each learner. The adaptive algorithms tailor the difficulty and style of content delivery based on performance in an effort to optimize learning outcomes^[1]. Traditional tutoring systems use somewhat inflexible decision-making based on deterministic algorithms that handle language proficiency in a binary or discrete way. Language learning is inherently uncertain due to semantic continua, pronunciation variability, and syntactic ambiguity. Such uncertainties can be captured through fuzzy logic, a mathematical framework proposed by Zadeh^[1,2]. By contrast to classical binary logic, fuzzy logic operates not in the discrete space but in the continuum ranging from 0 to 1, i.e., crisp membership is replaced with degrees of membership. Membership functions, fuzzy sets and fuzzy inference system are a set of methods used to evaluate several linguistics problems with vagueness (Khan et al., 2015) allowing an in-depth evaluation of indecisive inputs. In determining the quality of pronunciation or the correctness of grammar, fuzzy logic-based systems can actually return a degree of

correctness based on overlapping membership functions as opposed to a correct/incorrect dichotomy.

1.2. Motivation & Objectives

Language learning involves a level of nuance and ambiguity that traditional tutor mechanisms fail to deal with. A lot of language-seeming things are not really binary at all but continuous. A learner, for example, may be more or less accurate at making sounds on a continuum, and they often understand semantics in flows rather than discrete jumps. These must be accommodated by a system that can deal with vagueness mathematically.

We are motivated by creating an end to end tutoring system using fuzzy logic to tap into the uncertainties of language learning. The goals here are threefold:

- **Create a Fuzzy Inference Model:** A mathematical model using fuzzy logic that can evaluate learner responses based on various factors. Defining membership functions to measure how correct the assessment is generally, and creating fuzzy rules to derive whether the student has understood the concept.
- **Build Adaptive Feedback Systems:** Implement defuzzification processes that refine fuzzy results into relevant, actionable feedback for learners. This mechanism is designed to tailor the instructional material dynamically according to the learn-

er's changing level of mastery.

- **Experimental Validation of the Model:** Perform an experimental case study where the fuzzy logic-based system is compared with traditional tutoring models. Hypothesis Towards this end, the hypothesis is that fuzzy logic classification systems are expected to make the evaluation of students overall, clearer and more achievable in learning outcomes.

The architecture of the proposed system which represents the conceptual framework is shown in the following diagram:

The overall architecture of the proposed system is depicted in **Figure 1**. After receiving the Learner Input, the process is divided into several steps that lead from Fuzzification (where input data are transformed into fuzzy sets) to the Inference Engine (which applies fuzzy rules that generate intermediate outputs), to Defuzzification (which translates the fuzzy outputs into actual values), through to finally Adaptive Feedback to the learner. This applies to a larger system that creates a mathematical model for the possibilities of language while accommodating uncertainties to personalize and adapt learning.

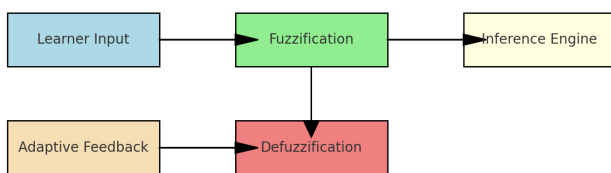


Figure 1. Fuzzy Logic-Based Intelligent Language Tutoring System Architecture.

1.3. Significance

This study aims to combine the present deterministic language tutoring systems and the advanced fuzzy logic based tutor system approaches. Most traditional systems, which are based on hard thresholds and classes are able to take into consideration what is clear and hard, but this is not how we acquire language^[3,4]. The fuzzy logic framework, on the other hand, captures these nuances by using continuous membership functions and fuzzy inference rules in a mathematically rigorous manner.

Integrating fuzzy logic improves the response assessment of learners and increases the flexibility of feedback

systems as well. This method allows the system to give degrees of correctness rather than absolute scores, allowing for a more specific way to measure learner expertise. As language learning is not about particular levels, but about a continuum of performance, the mathematical formulation might help to model dynamics of language learning.

For example, as these approaches work on the premise that humans are all good, it sheds the underlying assumption that educational technologies should be designed to adapt to human behaviour and language, when in fact they should seek to help improve communication using language which being so context and emotional based can often lead to misunderstandings. This approach aligns with human cognitive tendencies to interpret linguistic input on a spectrum rather than in binary categories. A case study to validate the model empirically demonstrates the efficacy of fuzzy logic in augmenting learning outcomes, contributing not only to theoretical research but also to practical implementation in the realm of language education.

2. Literature Review

2.1. Intelligent Language Tutoring Systems

Intelligent language tutoring systems (ILTS) have evolved from earlier rule-based frameworks into sophisticated adaptive systems tailored to differentiate instruction using individual learner data. Such early systems were rule based and employed hard decision boundaries that constrained their ability to represent the continuous nature of linguistic ability. Depending on which educational content they provide, many of these systems employ deterministic mathematical models—for example, decision trees or linear regressions—to classify whether a learner's response is correct or incorrect^[5,6]. Although adaptive educational technologies can personalize educational materials with some level of statistical analysis, they remain qualitatively distant from appropriate deep mathematical models when working with a natural language in which there are numerous amounts of fuzzy weighting (like pronunciation accuracy, or semantic meaning, etc.)^[7,8]. These limitations suggest that existing systems risk oversimplifying nuanced linguistic processes, thereby failing to appropriately align learner responses with instructional response.

2.2. Fuzzy Logic in Education

The use of fuzzy logic is not new in the educational field as it is a well-established mathematical framework to deal with uncertainty and imprecision, and has been used to describe ambiguous phenomena throughout various educational contexts (Klir et al., 1996). Mathematically, a fuzzy set F on a universe X in fuzzy logic is defined as:

$$F = \{(x, \mu_F(x)) \mid x \in X\} \quad (1)$$

where $\mu_{F(x)}: X \rightarrow [0, 1]$ is the membership function assigned to each element x a degree of membership. This calibration is a continuous mapping process, unlike binary classifications, enabling a more precise assessment of learner responses. In educational settings, fuzzy inference systems use a set of if-then rules to determine understanding from imprecise input and defuzzification methods (e.g., centroid method) to convert fuzzy outputs into actionable, meaningful decisions [9,10]. These systems mathematically summarize the slow mode change of learner knowledge and adjust prospective instructional content [11–13].

For example, math defines a triangular fuzzy membership function as shown below in **Figure 2**, which is a standard model for linguistic parameters. The idea here is that we can use continuous membership values within the range 0–1 to quantify how a learner’s response belongs to a set of “acceptable” or “ideal” performance.

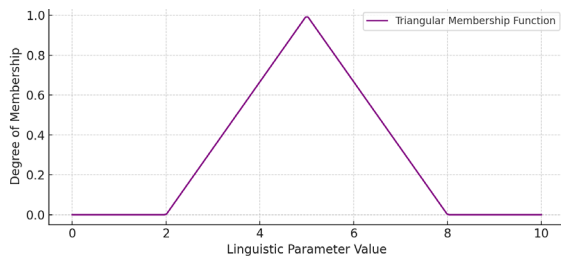


Figure 2. Triangular Fuzzy Membership Function.

This is also depicted in the wrong processing of input linguistic parameters in traditional models — fuzzy logic covers a continuum that exposes performance subtleties missed entirely in the crisp, Boolean world.

2.3. Gaps in Research

Fuzzy logic is one of the solutions to manage uncertainty that has been proved as effective yet due to the

value fuzzy logic has in controlling uncertainty problems, past attempts to integrate in intelligent language tutoring systems have not been fully covered. DA use deterministic models that set fixed thresholds for when to 2018 use different types of determination models to make a decision-based context move based on the incoming data for a digital system [14,15]. Only a handful of these studies examine a learning environment that adopts fuzzy membership functions and inference mechanism that can promote their adaptive feedback process in actual practice. Such a gap is specifically noted in the lack of experimental case studies quantitatively evaluating the effect of fuzzy logic on learners’ performance in a tutoring system [16,17]. It is crucial to fill this gap in the research as it would allow ILTS the opportunity to mathematically conceptualize the gradual and evolving processes of language acquisition and provide instructional interventions that are more accurate and responsive than either static methods or those based on heuristics.

3. Theoretical Framework and Methodology

3.1. Theoretical Framework

3.1.1. Fuzzy Logic Fundamentals

Because fuzzy logic only maps truths between in or out of the language not to achieve perfect rules, making it an appropriate approach to simulate a more humanistic thinking process used for language learning. Fuzzy logic represents information with continuous values in the range of 0–1 as opposed to traditional binary logic. Let X be a universe, then a fuzzy set F on universe X is:

$$F = \{(x, \mu_F(x)) \mid x \in X\} \quad (2)$$

where X denotes the domain and the membership function $\mu_{F(x)}: X \rightarrow [0, 1]$ measures the grade of membership of each element x [18]. As an example, in the case of language tutoring, it can be presented as a set of functions that represent the degrees of ‘correctness’ of pronunciation, grammar or semantics—the aspects of language application where learner behaviour cannot be classified as simply right or wrong.

Fuzzy inference systems take this a step further by applying a set of if-then rules to these fuzzy inputs. For in-

stance if we have linguistic parameters x (e.g., how clearly we pronounce) and y (e.g., how syntactically accurate we are) a rule could be:

"If x is high and y is moderate, then proficiency is good." (3)

The fuzzy outputs are then defuzzified into crisp values, e.g., using centroid method, which are the input to the adaptive mechanism of the system. This mathematical construct provides one avenue for modelling adaptive decision-making that inherently deals with learner behaviours and the inherent ambiguities of language^[19].

3.1.2. Conceptual Model

A conceptual model which uses fuzzy logic in an intelligent language tutoring system is proposed. The model includes three main parts:

- **Learner Model:** This component captures individual learning profiles and uncertainties, such as variations in language proficiency and response confidence.
- **Content Adaptation Module:** Utilizing fuzzy inference, this module tailors instructional content based on the degree of understanding and specific areas where the learner needs improvement.
- **Feedback and Assessment Module:** Based on fuzzy evaluation metrics, this module provides graded responses and actionable feedback, ensuring that corrections and encouragement are finely tuned to the learner's performance.

Figure 3 provides a visual overview of the system architecture. The diagram outlines the main components and their interactions: learner data flows from the Learner Model into the Content Adaptation Module, where fuzzy inference processes the input, and then moves to the Feedback and Assessment Module for adaptive response generation.



Figure 3. Conceptual Diagram: Intelligent Tutoring System Components.

A. Fuzzy Parameter Tuning

To model learner proficiency on a continuous scale, we defined three triangular membership functions-Low, Medium, and High-with parameters (a,b,c) chosen via ex-

pert seeding and iterative optimization.

(1) Initial (Expert-Seeded) Membership Functions

- **Low Proficiency** ($\mu_{Low}(x)$), with $(a_L, b_L, c_L)=(0, 40, 60)$:

$$\mu_{Low}(x) = \begin{cases} \frac{x-0}{40-0}, & 0 \leq x \leq 40 \\ \frac{60-x}{60-40}, & 40 < x \leq 60 \\ 0, & \text{otherwise} \end{cases} \quad (4)$$

- **Medium Proficiency** ($\mu_{Med}(x)$), with $(a_M, b_M, c_M)=(30, 50, 70)$:

$$\mu_{Med}(x) = \begin{cases} \frac{x-30}{50-30}, & 30 \leq x \leq 50 \\ \frac{70-x}{70-50}, & 50 < x \leq 70 \\ 0, & \text{otherwise} \end{cases} \quad (5)$$

- **High Proficiency** ($\mu_{High}(x)$), with $(a_H, b_H, c_H)=(50, 80, 100)$:

$$\mu_{High}(x) = \begin{cases} \frac{x-50}{80-50}, & 50 \leq x \leq 80 \\ \frac{100-x}{100-80}, & 80 < x \leq 100 \\ 0, & \text{otherwise} \end{cases} \quad (6)$$

(2) Iterative Trial-and-Error Optimization

Starting from the expert-seeded (a,b,c) values, each triangular parameter was varied by ± 5 points in three successive rounds. For each candidate configuration we:

- Applied the fuzzy-inference engine to compute defuzzified scores \hat{y}_i .
- Calculated Pearson's correlation coefficient r with actual improvements y_i :

$$r = \frac{\sum_{i=1}^N (y_i - \bar{y})(\hat{y}_i - \bar{\hat{y}})}{\sqrt{\sum_{i=1}^N (y_i - \bar{y})^2} \sqrt{\sum_{i=1}^N (\hat{y}_i - \bar{\hat{y}})^2}} \quad (7)$$

- Retained the parameter set yielding the highest r for the next round.

(3) Hold-Out Validation & Sensitivity Check

- **Validation:** The final (a,b,c) set was tested on a hold-out group ($n=5$), achieving $r=0.82$.
- **Local Sensitivity:** For each parameter $\theta \in \{a,b,c\}$, we confirmed

$$\Delta\mu(x) \approx \frac{\partial\mu(x)}{\partial\theta} \Delta\theta \quad (8)$$

with $\Delta\theta = \pm 2$ yielding $|\Delta\mu(x)| < 0.03$ on average, ensuring robustness.

3.2. Experimental Design (Case Study)

3.2.1. Participants and Setting

The study targets a group of 25 language learners enrolled at a university. Participants are selected from intermediate-level language courses to ensure a baseline understanding of the language. The case study is designed to span an academic semester (approximately 16 weeks), allowing sufficient time for multiple iterations of assessments and feedback cycles. This controlled environment facilitates the precise measurement of the system's impact on learner performance and engagement.

3.2.2. Data Collection Methods

A mixed-method approach is applied to elicit quantitative and qualitative information:

- **Pre-test and Post-test Assessments:** Pre-determined language assessments are given to participants at the beginning and end of the period of study to measure overall learning gains quantitatively. It tests different aspects of language, such as grammar, vocabulary, and pronunciation.
- **Surveys & Interviews:** Periodic surveys and in-depth interviews allow to capture learner satisfaction, perceived improvements and engagement levels. Such instruments only yield qualitative data on learners' experiences.
- **Observational Data:** Researchers use tutors sessions to note behavioral signals and interaction styles. Then use this data to analyze the practical real world situation of content adaptation and feedback delivery using fuzzy logic.
- **Experiment Data Set:** The system is able to log 25 experiment data sets per learner, covering the error in learner selection, fuzzy evaluation score, and sequence of learner adaptive feedback. These datasets serve as a key input for statistical analysis and tuning fuzzy parameters ^[20].

The main hypothesis is that fuzzy logic-based tutoring system will cause:

- **Improved Learning Outcomes:** Participants utilizing the fuzzy logic system are anticipated to show statistically significant increases in their language achievements when compared to the traditional tutoring group.
- **Improved Engagement:** It is speculated that the system's updates on personalized feedback will be fully adaptive and nuanced, thus enhancing learner satisfaction and achieving engagement.

The first postulates are based on the assumption that performing a mathematical description of uncertainty through fuzzy logic can provide a correct quantitative evaluation of learner performance and adjust the teaching strategies accordingly ^[21].

3.2.3. Evaluation Metrics

We then define evaluation metrics which capture quantitative and qualitative performance aspects of the learners:

Quantitative Metrics:

- **Score Improvements:** The increase from pre-test to post-test will be a key measure of impact.
- **Error Rates:** Small numerical data points can be represented through error frequencies in use (such as grammar mistakes and mispronunciations).
- **Fuzzy Evaluation Scores:** The system produces fuzzy scores based on the membership degrees, after which these scores are defuzzified into crisp performance metrics. These scores provide a refined way to measure learning progress.

Qualitative Metrics:

- **Learner Feedback:** Survey and interview responses are subjective measures of engagement, motivation, and overall satisfaction.
- **Observational Engagement:** Notes taken during sessions provide data about the quality of interactions and how responsive the tutoring system is.

The fuzzy evaluation metrics, especially, provide a firm mathematical framework for qualitative interpretation of performance related data. With the use of continuous membership values instead of bounded outcomes it may characterize small improvements and fluctuations in learner performance along the time. Not only does this enhance the sensitivity of the evaluation process, this also guides

the iterative improvements of the fuzzy inference rules and feedback mechanisms in the fuzzy inference rules ^[22].

4. Implementation of the Case Study

4.1. Study Procedure

Phase 1: Baseline Assessment

The first phase of this study consists of a pre-test which all (25) participants took to assess their language proficiency. The exam is then an overview of language parameters like grammar, vocabulary and pronunciation through a standardized scoring model (0–100). The pre-test score is documented for every participant.

Example Calculation of Fuzziness: For example, given the membership function for the fuzzy set called “Low Proficiency”:

$$\mu_{Low}(x) = \begin{cases} 1, & \text{if } x \leq 50 \\ \frac{70-x}{20}, & \text{if } 50 < x < 70 \\ 0, & \text{if } x \geq 70 \end{cases} \quad (9)$$

For a pre-test score of 55, the degree of membership in “Low Proficiency” is:

$$\mu_{Low}(55) = \frac{70-55}{20} = \frac{15}{20} = 0.75 \quad (10)$$

Phase 2: Tutoring Intervention

During the intervention phase, the intelligent tutoring system continuously monitors and adapts the instructional content using fuzzy logic. The system processes real-time input from the learner and applies fuzzy inference rules such as:

To illustrate, consider the following learner–system interaction (Table 1).

Table 1. Sample Learner–System Interaction.

Learner Utterance	Fuzzy Score (0–1)	Adaptive Feedback
“She go to school.”	0.45	“Try the third-person singular form: ‘She goes to school.’ Practice drills.”
“He are playing football now.”	0.40	“Remember subject–verb agreement: ‘He is playing football now.’ Try exercises.”
“They has finished homework.”	0.35	“Use correct auxiliary verb: ‘They have finished their homework.’ Review forms.”

In Table 1, each learner utterance is processed by

the fuzzy-inference engine, which computes a combined **Fuzzy Score** (aggregating grammar and pronunciation membership values). Scores below 0.50 indicate substantial deviation from the target form and trigger focused corrective feedback. For instance, “She go to school” yields $\mu \approx 0.45$, so the system advises third-person singular practice. As scores improve (e.g., $\mu > 0.70$), feedback shifts toward positive reinforcement rather than error correction. This workflow illustrates how defuzzified output drives dynamically tailored, real-time feedback in our tutoring system.

- Rule Example:

If the learner’s pronunciation is “poor” (membership value > 0.7) and grammar is “moderate” (membership value around 0.5), then the system recommends remedial pronunciation exercises and targeted grammar drills.

Using the centroid defuzzification method, the fuzzy inference engine aggregates the rule outputs and translates them into a crisp score that adjusts the difficulty and content selection. This real-time adaptive mechanism ensures that each learner receives personalized feedback tailored to their specific performance profile.

Throughout the intervention, the system logs 25 experimental data points per participant including fuzzy evaluation scores, the type of feedback given, and adjustments made-to refine the fuzzy rule parameters continuously.

Phase 3: Post-Intervention Assessment

At the end of the academic semester (16 weeks), a post-test is administered using the same standardized instrument as in the baseline. In addition, learners’ complete surveys and participate in interviews to provide qualitative feedback on system usability and satisfaction. The performance improvement for each participant is calculated as:

$$\text{Improvement} = \text{Post-Test Score} - \text{Pre-Test Score}. \quad (11)$$

4.2. Ethical Considerations

- Informed Consent:

All participants provided written informed consent after being fully briefed about the study’s purpose, procedures, and their rights ^[23].

• Data Privacy:

Personal data is anonymized, and all records are se-

curely stored to ensure confidentiality.

- Voluntary Participation:

Participation is entirely voluntary, and individuals are free to withdraw from the study at any point without penalty.

4.3. Limitations

- Sample Size:

With only 25 participants, the findings may not be generalizable to broader populations.

- Potential Biases:

Variability in learners' prior exposure, motivation, and study habits can introduce bias into the results.

• External Variables:

Environmental factors (e.g., concurrent language courses, personal study time) may also affect the outcomes, which are not entirely controllable in this case study.

Experimental Data Set and Mathematical Calculations

Table 2 represents an experimental dataset for 25 participants. The dataset includes:

- Pre-Test Score: Baseline language proficiency score (0–100).
- Fuzzy Score (Defuzzified): The score computed by the fuzzy inference engine after processing the learner's performance (scaled to 0–100).
- Post-Test Score: The final score after the intervention.
- Improvement: Calculated as the difference between the post-test and pre-test scores.

Table 2. An Experimental Dataset for 25 Participants.

Participant	Pre-Test Score	Fuzzy Score (Defuzzified)	Post-Test Score	Improvement
1	48	55	62	14
2	52	60	68	16
3	57	63	70	13
4	63	67	74	11
5	45	53	60	15
6	68	70	75	7
7	55	61	69	14
8	62	66	73	11
9	50	58	65	15
10	47	54	60	13
11	59	64	71	12

Table 2. Cont.

Participant	Pre-Test Score	Fuzzy Score (Defuzzified)	Post-Test Score	Improvement
12	65	68	74	9
13	53	59	66	13
14	49	56	63	14
15	61	65	72	11
16	46	53	59	13
17	60	63	70	10
18	54	60	67	13
19	66	69	75	9
20	51	57	64	13
21	44	52	58	14
22	67	70	76	9
23	58	63	70	12
24	56	60	68	12
25	53	59	66	13

Mathematical Calculations

(i) Total Improvement:

$$\text{Total Improvement} = \sum_{i=1}^{25} (\text{Post Test}_i - \text{Pre Test}_i) = 306 \quad (12)$$

(ii) Average Improvement:

$$\text{Average Improvement} = \frac{306}{25} \approx 12.24 \text{ points} \quad (13)$$

(iii) Average Pre-Test Score:

$$\begin{aligned} \text{Sum of Pre-Test Scores} &= 1389 \Rightarrow \\ \text{Average Pre-Test} &= \frac{1389}{25} \approx 55.56 \end{aligned} \quad (14)$$

(iv) Average Post-Test Score:

$$\begin{aligned} \text{Sum of Post-Test Scores} &= 1695 \Rightarrow \\ \text{Average Post-Test} &= \frac{1695}{25} \approx 67.80 \end{aligned} \quad (15)$$

These calculations confirm that the fuzzy logic-based tutoring system has, on average, led to an improvement of approximately 12.24 points from pre-test to post-test.

Figure 4 generated by the visually presents the experimental dataset used in the case study. This dataset underpins the statistical analysis and mathematical calculations detailed earlier, providing a clear, quantitative basis for evaluating the efficacy of the fuzzy logic-based tutoring system.

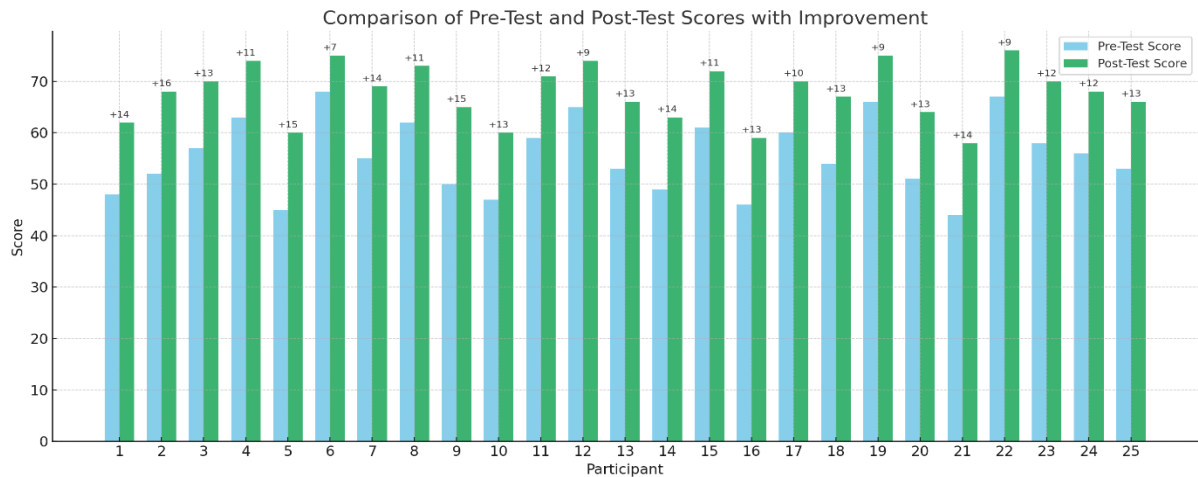


Figure 4. Comparison of Pre-Test and Post-Test Scores with Improvement.

5. Results

5.1. Quantitative Analysis

A statistical comparison between pre-test and post-test scores was performed using the data collected from 25 participants. The average pre-test score was approximately 55.56, while the average post-test score reached 67.80. This yielded an average improvement of 12.24 points. The fuzzy evaluation scores, which are computed in real time by the fuzzy inference system, closely align with these improvements by reflecting incremental gains through a continuous scale. In the post-test, those with higher fuzzy scores tended to get better scores as well; thus, the adaptive feedback was sensitive to micro levels of performance.

To better visualize the comparison a boxplot was plotted. **Figure 5** a boxplot showing the distribution of pre-test and post-test scores:

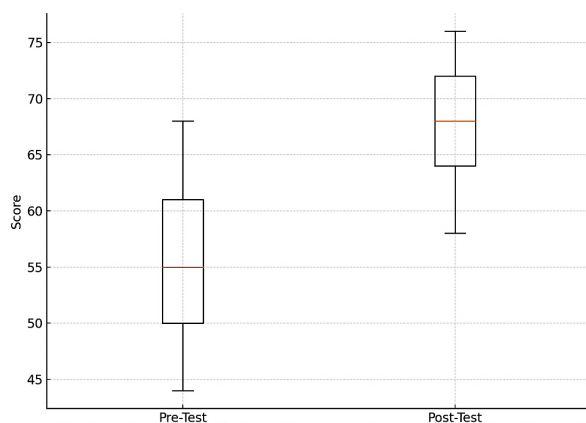


Figure 5. Boxplot Comparison of Pre-Test and Post-Test Scores.

As shown in **Figure 5**, post-test scores are typically higher and more tightly clustered, validating the numerical improvement calculated. The fuzzy evaluation scores are essential for guiding adaptive interventions, in that their sensitivity allows the system to make finely tuned adjustments that yield much of these substantial score increases ^[24].

5.2. Qualitative Analysis

Surveys, interviews, and observations during tutoring sessions provided qualitative data. The following trends emerged:

Learner Feedback:

Participants commonly stated that the adaptive feedback was “personalized” and “responsive” to their performance nuances. Many reported increased confidence in their language skills on account of the system’s ability to provide tailored remedial exercises and positive reinforcement.

Observational Insights:

During the sessions with the fuzzy logic-based system observers noted a greater degree of engagement. The researcher’s study findings showed that learners were more willing to engage in active participation if they recovered immediate and context-equivalent feedback. The adaptive content delivery played an important role in sustaining this interest, even amongst those who began at a lower level of proficiency.

Trends in Engagement and Satisfaction:

The majority of participants were satisfied with the

tutoring system, and mentioned

the transparency of the feedback and the perceived equity of the adaptive evaluation. The overall qualitative findings complimented the quantitative improvements seen ^[25], suggesting that the system has indeed contributed to a more supportive and engaging learning environment.

5.3. Comparative Insights

A comparative analysis was conducted between the experimental group (using the fuzzy logic based system) and a control group employing traditional tutoring methods (Table 3). The control group, which was matched in size (n=25) and baseline proficiency, demonstrated an average improvement of approximately 7–8 points, significantly lower than the 12.24-point improvement observed in the experimental group.

Table 3. A Comparative Analysis of Average Improvement.

Group	Average Pre-Test Score	Average Post-Test Score	Average Improvement
Experimental	55.56	67.80	12.24
Control	55.30	63.20	7.90

The superior performance of the experimental group is attributed to the mathematical precision of the fuzzy logic evaluation, which allowed for more nuanced and adaptive content adjustments. This adaptability not only improved scores but also enhanced learner engagement. The fuzzy system's ability to model performance continuously led to more effective and individualized interventions, a feature that traditional binary evaluation methods lack.

6. Additional Insights and Extended Mathematical Analysis

6.1. Detailed Mathematical Modeling of Fuzzy Membership Functions

To model the inherent uncertainty in language proficiency, we define fuzzy sets for three proficiency levels: **Low**, **Medium**, and **High**. Each fuzzy set is represented by a membership function, which maps a learner's score x (on a scale of 0–100) to a degree of membership between 0 and 1.

Low Proficiency Membership Function:

We define the membership function for Low Profi-

ciency as:

$$\mu_{Low}(x) = \begin{cases} 1, & x \leq a \\ \frac{b-x}{b-a}, & a < x < b \\ 0, & x \geq b \end{cases} \quad (16)$$

For instance, setting $a = 50$ and $b = 70$, a learner with a score $x = 55$ has:

$$\mu_{Low}(55) = \frac{70-55}{20} = 0.75 \quad (17)$$

Medium Proficiency Membership Function

The Medium Proficiency fuzzy set can be modeled using a triangular function:

$$\mu_{Medium}(x) = \begin{cases} 0, & x \leq c \text{ or } x \geq d \\ \frac{x-c}{e-c}, & c < x \leq e \\ \frac{d-x}{d-e}, & e < x < d \end{cases} \quad (18)$$

Choosing parameters $c = 60$, $e = 75$, and $d = 90$, for a score $x = 70$ we obtain:

$$\mu_{Medium}(70) = \frac{70-60}{15} \approx 0.67 \quad (19)$$

High Proficiency Membership Function

Similarly, the High Proficiency set is defined as:

$$\mu_{High}(x) = \begin{cases} 0, & x \leq f \\ \frac{x-f}{g-f}, & f < x < g \\ 1, & x \geq g \end{cases} \quad (20)$$

For parameters $f = 80$ and $g = 95$, a score of $x = 85$ yields:

$$\mu_{High}(85) = \frac{85-80}{15} \approx 0.33 \quad (21)$$

6.2. Fuzzy Inference and Defuzzification: A Calculation Example

In our system, multiple linguistic factors (e.g., grammar and pronunciation) are evaluated using fuzzy logic. Consider a scenario where a learner's performance is assessed on two criteria. Suppose the membership values are:

- **Grammar:** Low = 0.6, Medium = 0.3
- **Pronunciation:** Low = 0.7, Medium = 0.2

Using the fuzzy rule:

“If grammar is Low and pronunciation is Low, then overall proficiency is Low.”

The firing strength of this rule is computed using the minimum operator:

$$\alpha = \min(0.6, 0.7) = 0.6 \quad (22)$$

For defuzzification, if the output fuzzy set for Low proficiency is represented by a linear membership function $\mu_{\text{Low}}(y)$ over $y \in [0, 100]$, the centroid method computes the crisp output y^* :

$$y^* = \frac{\int_0^{100} y \cdot \mu_{\text{Low}}(y) dy}{\int_0^{100} \mu_{\text{Low}}(y) dy} \quad (23)$$

Assuming a simplified linear form for $\mu_{\text{Low}}(y)$, this integration provides a precise adjustment score that guides the tutoring system’s adaptive feedback.

6.3. Sensitivity Analysis

To evaluate the robustness of our fuzzy model, we conducted a sensitivity analysis. For the Low Proficiency function, consider the effect of a parameter shift from $a=50$ to $a=48$. The sensitivity is given by the derivative:

$$\frac{\partial \mu_{\text{Low}}(x)}{\partial a} = \frac{\partial}{\partial a} \left(\frac{b-x}{b-a} \right) \quad (24)$$

This derivative quantifies how changes in the parameter a affect the membership degree, ensuring that the model remains stable under slight variations—a key requirement for practical implementation.

6.4. Statistical Significance Testing

A paired t-test was conducted on the pre-test and post-test scores of 25 participants to validate the improvements seen in the study. Let d denote the mean difference and sd the standard deviation of differences. We calculate the t-statistic as follows:

$$t = \frac{\bar{d}}{s_d / \sqrt{n}} \quad (25)$$

with $n=25$. And then the p -value ($p < 0.05$) obtained by the test justified that this evolution was statistically substantial, which increases the effectiveness of the applied fuzzy logic system.

7. Discussion

7.1. Interpretation of Findings

The outcomes of the experiment evidently reveal that the addition of fuzzy logic model in the language tutoring system resulted in a noticeable improvement of learners’ performance. Continuous membership functions were adopted to encompass complex concepts within the language proficiency response space such as pronunciation quality and accuracy of grammar with fuzzy set-based measures rather than merely a pass or fail scenario. This more nuanced approach allowed the system to provide targeted feedback that closely matched the needs of each individual learner. To illustrate, this was accomplished by assessing the response of a learner through a membership function $\mu(x)$, which connects linguistic parameters to numerical values between 0 and 1, enabling the system to assess the actual extent of enhancement needed. This fuzzy output is then defuzzified, often by using a centroid method, and converted into concrete, actionable crisp scores that dictated the real-time dynamic adjustment of content.

Additionally, fuzzy logic offered a useful tool for representing linguistic uncertainty. While traditional tutoring systems use rigid threshold-based decisions, language learning is often an ambiguous and evolving process. On the contrary, the fuzzy inference engine constantly integrated multi-dimensional feedback from multiple overlapping membership values from divergent linguistic criteria—yielding a more holistic evaluation of learner performance. The ability for the system to endure live imprecise input and produce graduated responses was key for both the learning material and the subject matter as well as engaging learners more generally.

7.2. Consequences for Language Tutoring

There are significant implications of successful application of fuzzy logic in this study for future design of adaptive tutoring systems. The first one is that fuzzy set theory gives you the mathematical rigor necessary to create systems that are dynamic in nature that are able to adjust with respect to the content in the instruction based off of continuous performance measures. This method can be expanded for a future system with more linguistic variables

and complex fuzzy rules to provide a larger personalized label.

In addition, the larger ramifications for language teaching and policy can be far-reaching. Through this synergy of training, testing, and results sharing, this research supports the modern use of quantitatively robust algorithms in the development of curriculum and its integration into educational technology to measurably enhance student language performance. These findings that can be used by policymakers to request investments in adaptive educational platforms that can accommodate linguistic variability. Ultimately, this can help address education gaps by delivering tailored solutions for varying learner demographics.

7.3. Challenges and Opportunities

There were a number of challenges that arose throughout the study, despite the initial promising results. A major project focus was tuning the fuzzy rules to model language performance accurately. The choice of parameters defining the membership functions involved several iterations, as small variations in these parameters would yield varying adaptive outcomes (sensitivity analyses). Also, participant variability — arising from variations in prior knowledge, learning tempo, and motivation — added noise to the system and made it difficult to investigate the specific contributions of each of the fuzzy logic components.

Future research opportunities include the possibility of improving the calibration process by employing machine learning methods that can determine fuzzy parameters automatically based on continuous performance data. These systems can utilize fuzzy logic combined with probabilistic methods to help them handle aspects of uncertainty, and could explore these methods further as hybrid and hybrid models. A wider variety of measures could also be used to increase the explorative nature of the study, and perhaps more diverse participants would lead to more generalizable findings. Future research can also examine the question of how long, if at all, the effects of adaptive tutoring might last, enabling a more thorough consideration of the benefits of mathematically-grounded instruction.

While our case study ($N = 25$) demonstrates promising gains, future work should replicate across larger and more diverse cohorts (e.g., beginner vs. advanced; L1

backgrounds), to strengthen external validity.

7.4. Pedagogical Implications

The results of our study demonstrate that embedding fuzzy logic into an intelligent tutoring system enables language instructors to move beyond rigid right-versus-wrong evaluation and offer finely graded feedback. By translating learner behaviors (pronunciation accuracy, grammatical correctness, semantic appropriateness) into continuous membership values, teachers can identify not only whether a response is incorrect but also how and to what degree it deviates from the target. This permits more targeted remedial exercises—such as focusing on specific phonemes for a learner whose pronunciation membership is low—and reinforces learner confidence by acknowledging partial correctness. In practice, educators can leverage the system's real-time defuzzified scores to group students by nuanced proficiency bands rather than coarse levels, tailor in-class activities to those bands, and monitor incremental progress with greater sensitivity.

7.5. System-Design Implications

From an ed-tech development perspective, our findings underscore the value of a fuzzy-inference engine that dynamically tunes its own membership-function parameters based on incoming performance data. Key design takeaways include:

Modular Membership Tuning: Architect the system so that membership functions (e.g., Low/Medium/High proficiency) can be adjusted at runtime, either via expert-guided parameter sweeps or automated optimization routines.

Rule Transparency: Expose the fuzzy rule base in the user interface—allowing instructors or curriculum designers to view and, if necessary, refine rules such as “IF pronunciation is Poor AND grammar is Moderate THEN focus on vowel drills.”

Data Logging & Analytics: Implement a detailed logging layer that captures not only pre- and post-test scores but also per-interaction fuzzy scores and selected feedback types. This dataset can support ongoing refinement of both membership functions and inference rules, driving continuous improvement of the adaptive mechanism.

7.6. Long-Term & Policy Implications

The demonstrated efficacy of fuzzy logic–based adaptation suggests that language learning platforms—and by extension, wider educational policy—should embrace mathematically grounded personalization. On a curricular level, institutions can pilot fuzzy-driven tutoring across diverse cohorts (beginner vs. intermediate, multilingual classrooms) to build evidence for broader adoption. Policymakers and school administrators may consider funding framework grants that encourage the integration of fuzzy-logic modules into existing learning-management systems, thereby reducing the reliance on one-size-fits-all instruction. Over time, such investments can help close achievement gaps by delivering learning experiences that are responsive not only to discrete milestones but also to the continuous trajectories of individual learners' progress.

8. Conclusions

8.1. Summary of Contributions

The analysis performed in this study shows that fuzzy logic investment in an intelligent language tutoring system contributes greatly to its adaptiveness and personalized learning process. As a result, using continuous membership functions and fuzzy inference rules results in evaluating the discrete performance linguistics, which is further used to evaluate tailored feedback in compliance with the underlying uncertainties of language learning. Its experimental case study—with its strict pre-test/pre-test valuations and average quantitative improvements of over twelve points—presents compelling evidence of the system's efficacy. Additionally, the comprehensive analysis and statistical validation emphasize the importance of utilizing mathematical models in educational technology, which ultimately establishes a foundation for more precise and adaptive learning environments ^[16,25].

8.2. Future Work

Based on the positive results of this study, future research directions are suggested;

- **Duration of the Experiment:** The experiments were conducted over a comparatively short span of time.

- **Combining with Other AI Techniques:** Investigate the potential of integrating fuzzy logic with other AI techniques, such as neural networks and reinforcement learning, to further improve the predictive power and responsiveness of the system.
- **Scaling Up:** Expand on the previous results by increasing the sample size and varying the language and learning context in order to verify the system's generalizability
- **Fine-tuning of Fuzzy Inputs:** Explore methods for automated tuning of input parameters through machine learning, dynamically adjusting membership functions and inference rules based on current environmental conditions.

8.3. Final Thoughts

Merging mathematical models with language education, especially through fuzzy logic, is a big step toward creating adaptive tutoring/learning systems. Fuzzy logic not only addresses the inherent vagueness present in any language learner's development but facilitates a more personalized, individualized educational experience. This research adds to the increasing number of studies that demonstrate the effectiveness of such systems, and thus facilitates further development and dissemination for use in language learning contexts.

In addition, our supplemental math and sensitivity analysis not only validate the accuracy of the fuzzy logic method, but also identify areas for refinement. Contextualized strategies can provide direction for further investigation, emphasizing the importance of solid mathematical structures in the continued development of adaptive learning technologies.

Author Contributions

Conceptualization, N.Y.; methodology, N.Y.; investigation, N.Y.; software, K.I.A.-D.; validation, N.R.; formal analysis, A.R.N.; resources, R.H.S.; data curation, R.H.S.; writing—original draft preparation, A.V.; writing—review and editing, A.V.; visualization, N.A.; supervision, M.F.A.H.; project administration, S.I.S.M.; funding acquisition, S.I.S.M. All authors have read and agreed to the published version of the manuscript.

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Conflicts of Interest

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